

Pro Xenon Mediathek Ltd.

Game Description "Black Jack Classic"

Black Jack Classic

Description

Black Jack is a classic card game, played with 4 decks of 52 cards each.

The goal is to reach 21 points with two or more cards or at least to be closer to 21 points than the bank.

Black Jack (the first 2 dealt cards with the value 10 and an Ace in one hand) is the best score you can achieve. If your score exceeds 21, you are bust and drop out. If the dealer busts, you win.

Screenshot Black Jack Classic



picture 1: Screenshot BlackJack Classic

Characteristics

3 hands possible per player per game

4 Decks with 52 Cards each

Aces are worth either 1 Point or 11 Points

Picture Cards (Jack, Queen and King) are worth 10 Points

All other Cards (2-10) are worth according to their printed value, which means the Card 2 is worth two, the Card 5 is worth five and the Card 9 is worth 9.

The four **Suits** (Spades, Hearts, Diamonds, Clubs) are of no specific importance.

Game structure and Rules

As player you can use 3 hands to play against the bank.

You put your chosen stakes on the designated areas – you can choose different stakes for each of the three hands.

The Croupier deals out the cards: The player receives two open cards per hand, the bank receives one card open and one covered.

The dealer stands on all 17s and above.

Cards are re-shuffled after each round.

Rebet: Places the same initial bet as in the previous round and starts the dealing automatically.

Clear Bet: removes all bets from the 3 hands.

Change Bet: places the same initial bet as in the previous round but allows you to change these.

Deal: Starts the round after the bets have been placed.

Hit: Click HIT to be dealt an additional card. You may click HIT multiple times before clicking STAND.

Stand: click STAND if you are satisfied with the score of your hand and do not want any more cards. (You automatically stand on a hand with the score 21)

Split: If your first 2 cards are of the same value, you may click on SPLIT and split them into 2 separate hands and the wager from the initial hand will be placed on the second (split) hand. (You may only do this once per hand and you only receive 1 additional card per split ace. A hand that scores 21 with 2 cards after splitting is not classed as Black Jack)

Double: If your first two cards reach 9, 10 oder 11 points, you may click DOUBLE to double your bet. You will only be dealt one additional card to complete your hand.

Black Jack: If your first 2 dealt cards score 21, you have a Black Jack. Black Jack beats a hand made up of three cards or more that score 21.

Bust: You bust and automatically lose your bet if the total value of your hand exceeds 21. If the dealer busts, you automatically win the game round.

Insurance: If the bank's open card is an ace, you may click on INSURANCE to place a side bet equal to half of your initial bet. If the dealer has a Black Jack, you win 2:1 on your insurance bet and the round ends. If the dealer does not have a Black Jack, you lose your insurance bet and the round proceeds as usual.

Even Money: EVEN MONEY is offered to a player with Black Jack, when the dealer has an Ace showing.

Taking EVEN MONEY means that the player agrees to accept a guaranteed 1:1 payout on Black Jack instead of either a Push if the dealer has Black Jack or a 3:2 payout if the dealer does not have Black Jack. Once the player has accepted EVEN MONEY, he is paid 1:1 and the hand is over, regardless of the dealers hand.

Push: When the score of your hand is 17 – 21 and matches the score of the dealers hand, the game results in a PUSH and your bet is returned.

Winning and Losing

You try to get as close as possible to 21 points with 2 or more cards – you can stop at any point. As a player, you lose when you bust, which means when the sum of your cards is above 21 points. The bank on the other hand always has to deal itself cards until it reaches 17 points. This means that the bank must draw a card, even if it had already reached 16 points. The probability to bust in this case is very high.

If you didn't bust, you always win:

- if the bank has bust, or
- if you have more points than the bank, or
- if you have a Black Jack (21 points with 2 cards) and the bank does not.

Payout

You win: 1:1 – the winning the amount of your stake will be credited to your account (**Even Money**).

Draw (**Push**): You get your stake back, if you score as many points as the bank (17 – 21).

You have a „**Black Jack**“ and the bank does not, you win 3:2 (Black Jack pays 3 to 2)

Insurance: 2:1 – However, if the insurance fails (The bank does not have a Black Jack), you lose your insurance money.

Stakes and Exchange Ratio

In all Games, the exchange ratio is 1 credit point = 0,01 euro (= 1 Eurocent). The following stakes are allowed: 10 – 5000.